

Understanding Snort Performance

An Evidence-Based Approach

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- Mike Lococo
- Senior Network Security Analyst
- New York University, largest private university in US
- <40k for-credit students +12k non-credit
- >15k employees
- Decentralized IT reporting structure
- 5 security staff

Survey

Familiar with **Perfmonitor** Preprocessor?

Familiar with **--enable-perfprofiling**?

Understand their sensor **bottlenecks**?

Familiar with **Zabbix** or another monitoring system?

2

Snort + graphs is better than snort without graphs, that's pretty much all we're going to cover. You'll still make all the same dumb mistakes, they'll just be easier to find.

We'll cover snort instrumentation, combine it with some basic OS and other instrumentation, and then look at graphs. It's not rocket science, but it makes it easier to develop a situational awareness of what is “normal” for your environment.

Click to add title

<Capture Frameworks>

Libpcap

Free, works on **commodity** hardware

Scales to **200-300** Mbits/sec

Single-Queue/CPU

This is the default if you use libpcap prior to ~1.0

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Tweaks to sysctl.conf may help:

```
net.core.rmem_max = 33554432  
net.core.netdev_max_backlog = 10000  
net.core.rmem_default = 33554432
```

Mmapped Libpcap

Free, works on **commodity** hardware

Scales to **100** Mbits/sec

Single-Queue/CPU

Default for libpcap > ~1.0

Small hardcoded buffer-size limits
performance, unlike the abandoned Phil
Woods patches.

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Note that performance may be **worse** with later libpcaps.

AFPACKET

Free, works on **commodity** hardware

Scales to a **200-300** Mbits/sec (if you increase your buffer size)

Single-Queue/CPU

Also called af_packet

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Snort Manual:

1.5.1 for syntax to configure from snort.conf

1.5.3 for syntax to configure from command-line

Sourcefire Howto:

<http://vrt-blog.snort.org/2010/08/snort-29-essentials-daq.html>

Kernel Interface Manpage for af_packet:

<http://manpages.ubuntu.com/manpages/jaunty/man7/packet.7.html>

PF_RING+TNAPI

Free-\$250, works on **commodity** hardware

Scales to a **>1G** Gig

Multi-Queue/CPU

Highest performance with certain intel cards via proprietary drivers

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Explanation of TNAPI at ntop.org:
<http://www.ntop.org/TNAPI.html>

Buy the high-performance drivers:
<http://www.ntop.org/shop/cart.php>

Might scale close to 10gig, but no independent reports that I'm aware of confirm the ntop.org numbers.

Intel X520 and Myricom 10G

\$1k-2k dedicated **capture cards**

Scales to **10Gig**

Multi-Queue/CPU

Most reports are preliminary, these are relatively new cards. Linux drivers are supposed to be in the kernel.

Endace/Napatech

\$10k-20k dedicated **capture cards**

Scales to **10Gig**

Multi-Queue/CPU

Well-established, well-tested. Expensive and a bit of a pain to manage.

Suricata

Free, runs on **commodity** hardware

Scales according to your CPU-count, but generally **slower than snort**.

Single-Queue/**Multi**-CPU

Evolving quickly

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Holisticinfosec Performance Test from August 2010:
<http://holisticinfosec.org/toolsmith/docs/august2010.html>

Summary is that Suricata is 4x less CPU-efficient than snort, but if you compare a large multi-cpu Suricata instance to a single-cpu snort instance it can be faster given sufficient hardware.

Your Mileage **will** Vary



<http://www.flickr.com/photos/usnationalarchives/4272498928/>

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These are all anecdotes.

There are many site-specific factors, and you'll have to test locally to determine what works for you.

The remainder of this presentation is aimed at giving you the data you need to perform that local assessment.

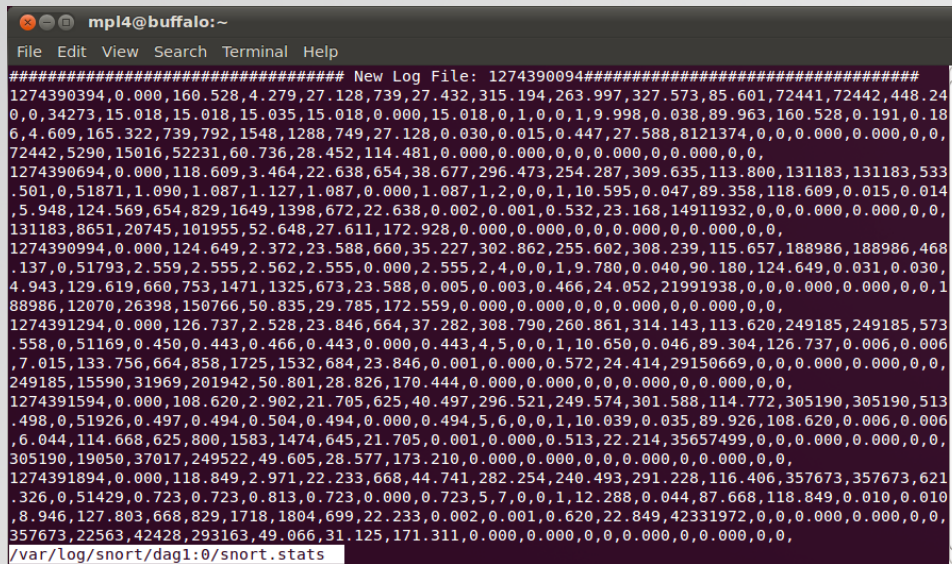
Click to add title

</Capture Frameworks>

Click to add title

<Snort Instrumentation>

Perfmon Preprocessor



```
##### New Log File: 1274390094#####
1274390394,0.000,160.528,4.279,27.128,739,27.432,315.194,263.997,327.573,85.601,72441,72442,448.24
0,0,34273,15.018,15.018,15.035,15.018,0.000,15.018,0,1,0,0,1,9.998,0.038,89.963,160.528,0.191,0.18
6,4.609,165.322,739,792,1548,1288,749,27.128,0.030,0.015,0.447,27.588,8121374,0,0,0.000,0.000,0,0,
72442,5290,15016,52231,60.736,28.452,114.481,0.000,0.000,0,0,0.000,0,0.000,0,0,
1274390694,0.000,118.609,3.464,22.638,654,38.677,296.473,254.287,309.635,113.800,131183,131183,533
.501,0,51871,1.090,1.087,1.127,1.087,0.000,1.087,1,2,0,0,1,10.595,0.047,89.358,118.609,0.015,0.014
,5.948,124.569,654,829,1649,1398,672,22.638,0.002,0.001,0.532,23.168,14911932,0,0,0.000,0.000,0,0,
131183,8651,20745,101955,52.648,27.611,172.928,0.000,0.000,0,0,0.000,0,0.000,0,0,
1274390994,0.000,124.649,2.372,23.588,660,35.227,302.862,255.602,308.239,115.657,188986,188986,468
.137,0,51793,2.559,2.555,2.562,2.555,0.000,2.555,2,4,0,0,1,9.780,0.040,90.180,124.649,0.031,0.030
,4.943,129.619,660,753,1471,1325,673,23.588,0.005,0.003,0.466,24.052,21991938,0,0,0.000,0.000,0,0,1
88986,12070,26398,150766,50.835,29.785,172.559,0.000,0.000,0,0,0.000,0,0.000,0,0,
1274391294,0.000,126.737,2.528,23.846,664,37.282,308.790,260.861,314.143,113.620,249185,249185,573
.558,0,51169,0.450,0.443,0.466,0.443,0.000,0.443,4,5,0,0,1,10.650,0.046,89.304,126.737,0.006,0.006
,7.015,133.756,664,858,1725,1532,684,23.846,0.001,0.000,0.572,24.414,29150669,0,0,0.000,0.000,0,0,
249185,15590,31969,201942,50.801,28.826,170.444,0.000,0.000,0,0,0.000,0,0.000,0,0,
1274391594,0.000,108.620,2.902,21.705,625,40.497,296.521,249.574,301.588,114.772,305190,305190,513
.498,0,51926,0.497,0.494,0.504,0.494,0.000,0.494,5,6,0,0,1,10.039,0.035,89.926,108.620,0.006,0.006
,6.044,114.668,625,800,1583,1474,645,21.705,0.001,0.000,0.513,22.214,35657499,0,0,0.000,0.000,0,0,
305190,19050,37017,249522,49.605,28.577,173.210,0.000,0.000,0,0,0.000,0,0.000,0,0,
1274391894,0.000,118.849,2.971,22.233,668,44.741,282.254,240.493,291.228,116.406,357673,357673,621
.326,0,51429,0.723,0.723,0.813,0.723,0.000,0.723,5,7,0,0,1,12.288,0.044,87.668,118.849,0.010,0.010
,8.946,127.803,668,829,1718,1804,699,22.233,0.002,0.001,0.620,22.849,42331972,0,0,0.000,0.000,0,0,
357673,22563,42428,293163,49.066,31.125,171.311,0.000,0.000,0,0,0.000,0,0.000,0,0,
/var/log/snort/dag1:0/snort.stats
```

CSV output.

Simple to configure.

Little/no cpu overhead to collect.

Rotate with logrotate, or just let it grow to a few hundred meg over the lifetime of your sensor.

Not much fun to interpret unless you have some way to process it beyond reading the CSV file.

Configuring Perfmon

In Snort.conf:

```
preprocessor perfmonitor: time 300  
file /var/log/snort/bogus.stats  
pkthcnt 10000
```

Perfmon Data Fields

The fields are “documented” in section 2.2.5 of the manual... poorly.

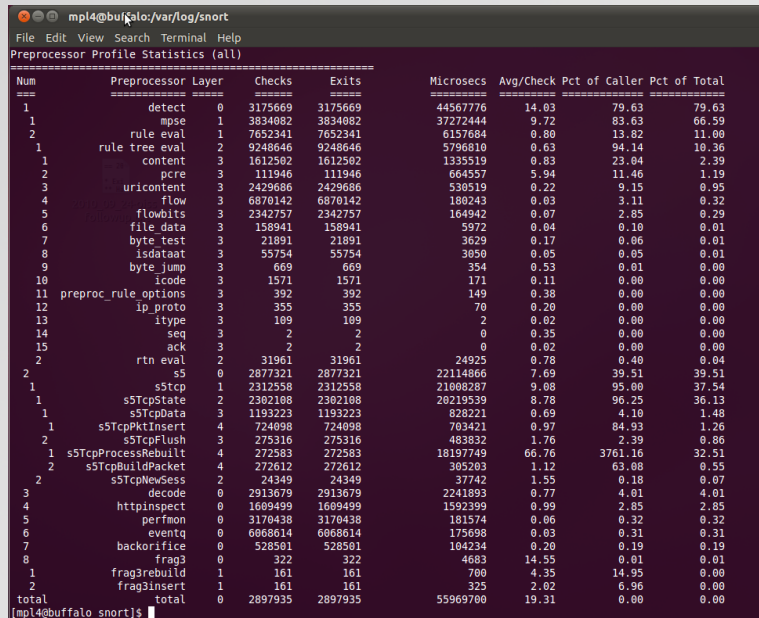
Drop rate, Mbits/sec, Packets/sec, Alerts/sec, Packets received, Packets dropped, many more

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Be aware that the drop-rate is averaged over the lifetime of the snort-process, not over the data-collection period. A 5% drop rate may be 5% over 24 hours, or 60% for 2 hours.

Other fields are generally averaged over the data-collection period, but one needs to be careful.

Perfprofiling Preprocessors



Num	Preprocessor	Layer	Checks	Exits	Microsecs	Avg/Check	Pct of Caller	Pct of Total
1	detect	0	3175669	3175669	44567776	14.03	79.63	79.63
1	mpse	1	3834082	3834082	37272444	9.72	83.63	66.59
2	rule eval	1	7652341	7652341	6157684	0.80	13.82	11.00
1	rule tree eval	2	9248646	9248646	5796810	0.63	94.14	10.36
1	content	3	1612502	1612502	1335519	0.83	23.04	2.39
2	pcrc	3	111946	111946	664557	5.94	11.46	1.19
3	uricontent	3	2429686	2429686	538519	0.22	9.15	0.95
4	flow	3	6870142	6870142	188243	0.03	3.11	0.32
5	flowbits	3	2342757	2342757	164942	0.07	2.85	0.29
6	file data	3	158941	158941	5972	0.04	0.10	0.01
7	byte test	3	21891	21891	3629	0.17	0.06	0.01
8	isdataat	3	55754	55754	3858	0.05	0.05	0.01
9	byte_jump	3	669	669	354	0.53	0.01	0.00
10	icode	3	1571	1571	171	0.11	0.00	0.00
11	preproc_rule options	3	392	392	149	0.38	0.00	0.00
12	ip_proto	3	355	355	70	0.20	0.00	0.00
13	itype	3	189	189	2	0.02	0.00	0.00
14	seq	3	2	2	0	0.35	0.00	0.00
15	ack	3	2	2	0	0.02	0.00	0.00
2	rtm eval	2	31961	31961	24925	0.78	0.40	0.04
2	s5	0	2877321	2877321	22114866	7.69	39.51	39.51
1	s5tcp	1	2312558	2312558	21088287	9.08	95.00	37.54
1	s5tcpState	2	2302108	2302108	28219530	0.78	96.25	36.13
1	s5tcpData	3	1193223	1193223	828221	0.69	4.10	1.48
1	s5tcpPktInsert	4	724098	724098	703421	0.97	84.93	1.26
2	s5tcpFlush	3	275316	275316	483832	1.76	2.39	0.86
1	s5tcpProcessRebuilt	4	272583	272583	18197749	66.76	3761.16	32.51
2	s5tcpBuildPacket	4	272612	272612	305203	1.12	63.08	0.55
2	s5tcpNewSession	2	24349	24349	37742	1.55	0.10	0.07
3	decode	0	2913679	2913679	2241893	0.77	4.01	4.01
4	httpspect	0	1609499	1609499	1592399	0.99	2.85	2.85
5	perfmon	0	3170438	3170438	181574	0.06	0.32	0.32
6	eventq	0	6068614	6068614	175698	0.03	0.31	0.31
7	backorifice	0	528501	528501	104234	0.20	0.19	0.19
8	frag3	0	322	322	4683	14.55	0.01	0.01
1	frag3rebuild	1	161	161	780	4.85	14.95	0.00
2	frag3insert	1	161	161	325	2.02	6.96	0.00
total	total	0	2897935	2897935	55969700	19.31	0.00	0.00

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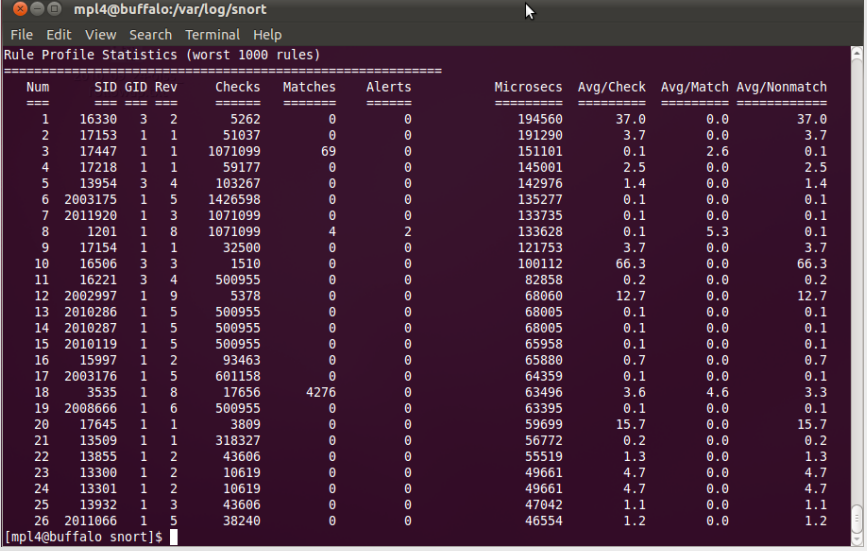
“Num” column shows component nesting within the snort process. For example, “mpse” and “rule eval” are components of the “detect” module.

“Percent of total” column gives a rough idea of how much cpu time that component takes up. It's not precise (note the top-level components do not add up to 100) but relative comparisons are useful.

In this sample, the pattern-matcher and the stream-preprocessor take up the vast-majority of time. This is relatively healthy for a snort instance with lots (~7k) rules enabled.

This snort can't be effectively tuned by stripping individual rules, we'd need to cut down the number to reduce the pattern matcher (mpse) CPU usage.

Perfprofiling Rules



```
mpl4@buffalo:/var/log/snort
File Edit View Search Terminal Help
Rule Profile Statistics (worst 1000 rules)
=====
```

Num	SID	GID	Rev	Checks	Matches	Alerts	Microsecs	Avg/Check	Avg/Match	Avg/Nonmatch
1	16330	3	2	5262	0	0	194560	37.0	0.0	37.0
2	17153	1	1	51037	0	0	191290	3.7	0.0	3.7
3	17447	1	1	1071099	69	0	151101	0.1	2.6	0.1
4	17218	1	1	59177	0	0	145001	2.5	0.0	2.5
5	13954	3	4	103267	0	0	142976	1.4	0.0	1.4
6	2003175	1	5	1426598	0	0	135277	0.1	0.0	0.1
7	2011920	1	3	1071099	0	0	133735	0.1	0.0	0.1
8	1201	1	8	1071099	4	2	133628	0.1	5.3	0.1
9	17154	1	1	32500	0	0	121753	3.7	0.0	3.7
10	16506	3	3	1510	0	0	100112	66.3	0.0	66.3
11	16221	3	4	500955	0	0	82858	0.2	0.0	0.2
12	2002997	1	9	5378	0	0	68060	12.7	0.0	12.7
13	2010286	1	5	500955	0	0	68005	0.1	0.0	0.1
14	2010287	1	5	500955	0	0	68005	0.1	0.0	0.1
15	2010119	1	5	500955	0	0	65958	0.1	0.0	0.1
16	15997	1	2	93463	0	0	65880	0.7	0.0	0.7
17	2003176	1	5	601158	0	0	64359	0.1	0.0	0.1
18	3535	1	8	17656	4276	0	63496	3.6	4.6	3.3
19	2008666	1	6	500955	0	0	63395	0.1	0.0	0.1
20	17645	1	1	3809	0	0	59699	15.7	0.0	15.7
21	13509	1	1	318327	0	0	56772	0.2	0.0	0.2
22	13855	1	2	43006	0	0	55519	1.3	0.0	1.3
23	13300	1	2	10619	0	0	49661	4.7	0.0	4.7
24	13301	1	2	10619	0	0	49661	4.7	0.0	4.7
25	13932	1	3	43006	0	0	47042	1.1	0.0	1.1
26	2011066	1	5	38240	0	0	46554	1.2	0.0	1.2

```
[mpl4@buffalo snort]$
```

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Shows most “expensive” rules in terms of cpu consumption, sorted by microsecs.

A high “check” count indicates a short/common content match causing the rule to evaluate often.

A high “Avg/check” value usually indicates an expensive regex.

Microsecs is checks * avg/check and represents the relative cpu-cost of running the rule.

Rules that “match” a lot but don't “alert” are probably setting flowbits, check to see if you care about that flowbit and if not disable all the rules that set/check it.

Configuring Perfprofiling

Add `--enable-perfprofiling` to configure prior to compiling.

In `snort.conf`:

```
config profile_rules: print 1000, sort
total_ticks, filename /var/log/snort/snort-
perftest_rule.log
```

```
config profile_preprocs: print all, sort
total_ticks, filename /var/log/snort/snort-
perftest_preproc.log
```

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Documented in the perfprofiling readme package with Snort's source:

<http://cvs.snort.org/viewcvs.cgi/snort/doc/README.PerfProfiling?rev=HEAD&content-type=text/vnd.viewcvs-markup>

There is allegedly a performance overhead for doing this, but it's clearly not all that high. Perhaps 10%-20% at the most, I suspect it's negligible.

Note that this is not trivially collectible or trendable, but it's a good exercise to go through once a year or so during a major upgrade.

Visualizing Snort Performance

Don't use a snort specific tool!!!

ZABBIX

Zenoss™

Nagios®

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You need data from many sources to evaluate snort performance. Use a tool that can accept data from many sources.

Zabbix has a relatively gentle learning curve and is relatively featureful. Especially dynamically generated graphs are great for exploring data.

I've heard very good things about Zenoss, but haven't used it.

Nagios is well established, but has more legacy baggage and a higher-learning curve. Plus there are no graphing capabilities built in. Go for it if you have expertise, but I wouldn't stand up a new instance today.

Instrumenting Beyond Snort

Tap/Span: SNMP

Packet Transport: SNMP or NOC

Capture: Varies

Snort Analysis: PerfMonitor

Alerts to Disk: OS Stats

Database: OS or DB stats

Frontend: OS stats or App Stats

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Snort is an integrated system that depends on many components, you want a system that can instrument all (or many) of those components, not just snort.

Click to add title

</Snort Instrumentation>

Click to add title

<Zabbix>

Zabbix Concepts

Item: Data element to be collected

Graph: Visual trend for numeric data

Screen: A collection of graphs

Trigger: Nominal ranges for items

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Items can be collected from an agent that supports a fairly wide variety of OS items natively. SNMP is also supported, as well as trivial checks like pings or http-requests from the server.

Graphs are generated dynamically at view time, which makes exploration a cinch.

Screens, unlike most other resources can't be templated, which can be frustrating.

Triggers support many conditions including string tests.

Zabbix Concepts

Action: Performed on trigger condition(s)

Host/Templates: Collections of (most of) the above with inheritance

Reports: Weak. Hardcoded red-light/green-light grids, plus uptime reports for triggers.

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Notifications are supported via actions, as are IPMI commands (I haven't tested), and remote agent commands (I also haven't tested, but know they require sudo/nopasswd access for the zabbix-agent user). Actions are another resource that can't be templated for no reason that I can fathom.

Collecting Perfmon Data

Create a userparameter in
zabbix_agentd.conf:

```
UserParameter=tss.snort.perfmon[*],tail  
-n1 '/var/log/snort/$1/snort.stats' |  
awk -F ',' '{print $ $2}'
```

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This userparameter accepts an interface-name (\$1) and an awk column-number (\$2). It pulled the most recent line from snort.stats for the appropriate interface, and prints out the column requested (note the extra \$, as awk uses them to denote variables just like zabbix does).

Create an Item

The screenshot shows the Zabbix 'Create an Item' configuration window. The title bar reads 'Item "Template Linux Sensor : typhoon.tss.its.nyu.edu : Snort \$1 - Dropped Packets Count"'. The form contains the following fields and values:

- Host: typhoon.tss.its.nyu.edu (with a 'Select' button)
- Description: Snort \$1 - Dropped Packets Count
- Type: Zabbix agent
- Key: tss.snort.perfmon[eth1,47]
- Type of information: Numeric (unsigned)
- Data type: Decimal
- Units: packets
- Use custom multiplier: ☐
- Update interval (in sec): 505
- Flexible intervals (sec): No flexible intervals
- New flexible interval: Delay 50, Period 1-7,00:00-23:59 (with an 'Add' button)
- Keep history (in days): 90 (with a 'Clear history' button)
- Keep trends (in days): 365
- Status: Active (dropdown)
- Store value: Delta (simple change) (dropdown)
- Show value: As is (with a 'show value mappings' link)
- New application: (empty text field)
- Applications: A list box containing Integrity, Log files, Memory, Network, OS, and Performance, with 'Performance' selected.

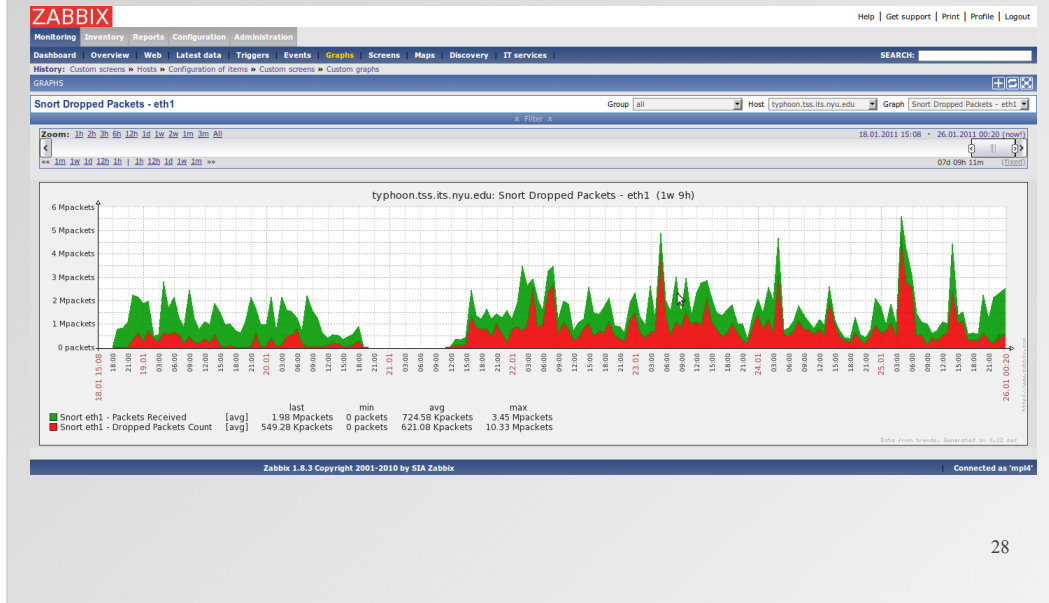
At the bottom, there are buttons for 'Save', 'Clone', and 'Cancel'. Below these is a 'Group' dropdown set to 'Abu Dhabi Servers' and an 'Add to group' button with a 'Do' button next to it.

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This is my dropped packets item.

Note "Store Value" → Delta setting. The snort dropped packet stats are poor in my opinion due to averaging over the lifetime of the process, and this stat is given as a simple counter. Zabbix converts the counter into a number of dropped packets per collection-period and gracefully handles overflow-rollovers.

Create a Graph

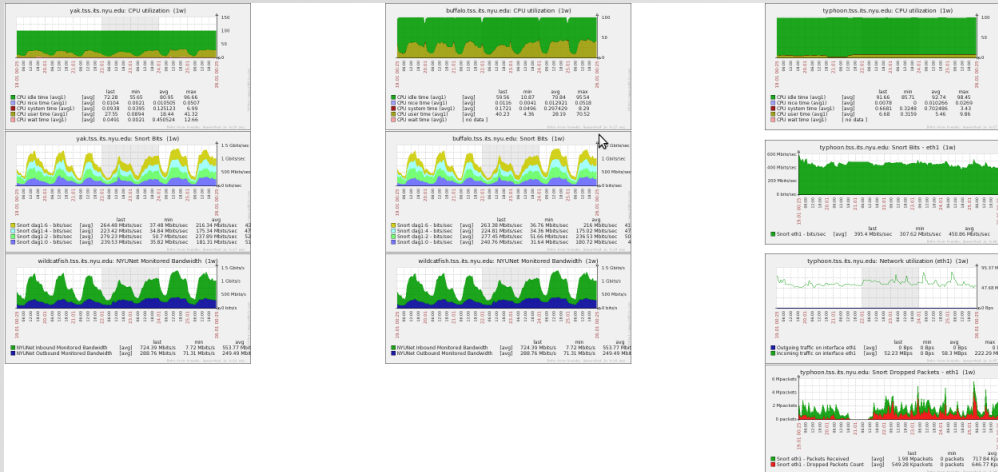


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Line graphs or pie graphs.

Line graphs can be stacked, as above, to show cumulative values over time. This snort sensor is angry, red is dropped packets, green is processed packets.

Create a Screen



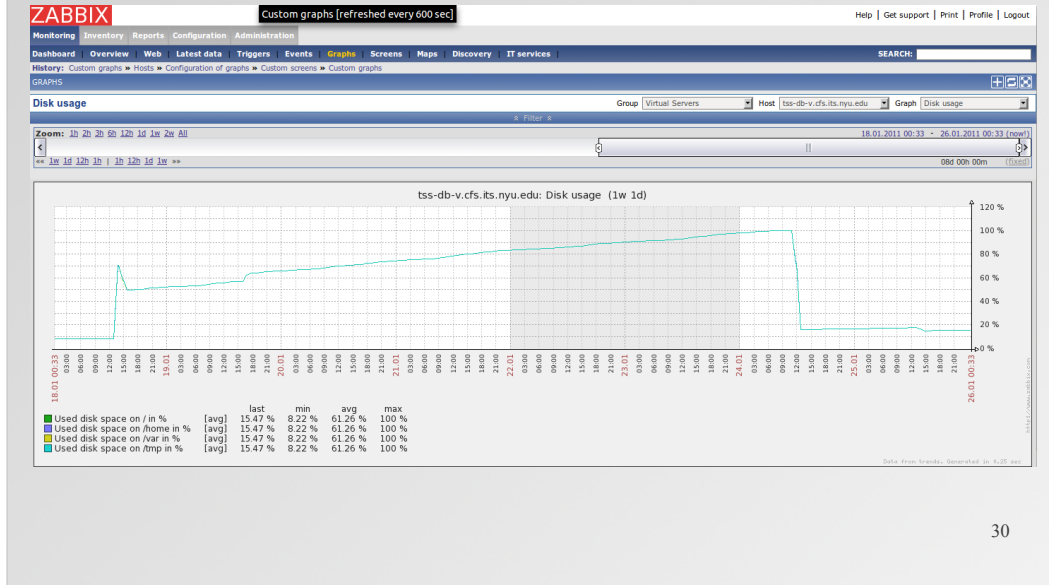
29

Three sensors, in columns.

In rows from top to bottom are: cpu-utilization (normalized against the number of cpu's present), bandwidth reported by snort (stacked where there are multiple snort instances), bandwidth reported by the gigamon (or kernel on the right), packet processed vs dropped packets where available.

This kind of at-a-glance analysis really changed the way we operate.

Find Problems – DB Disk Outage



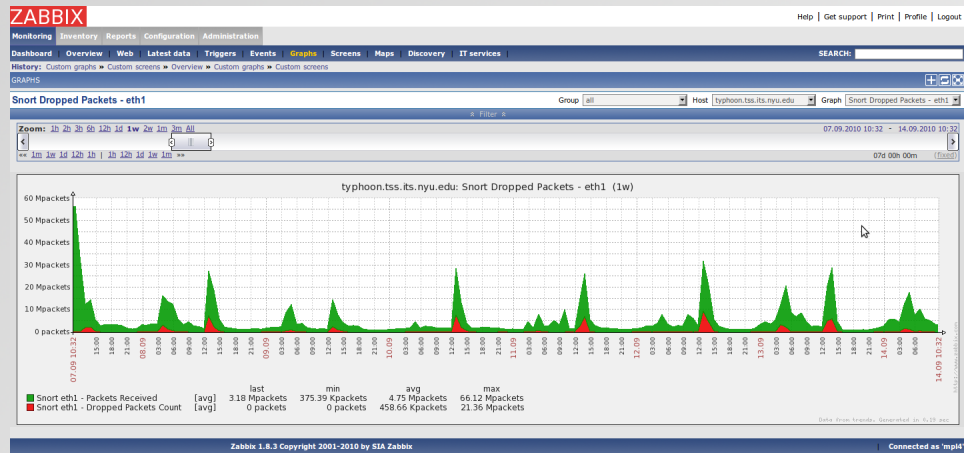
30

This was a real snort outage, and this is the real graph that I found the problem with.

This was a disk-space outage on our DB server (the scale goes to 120%, but my disks do not), but I actually had to investigate my whole failure chain to find it. Doing so in zabbix took only a few minutes.

Proper use of triggers and actions/alerts could have prevented this from happening at all.

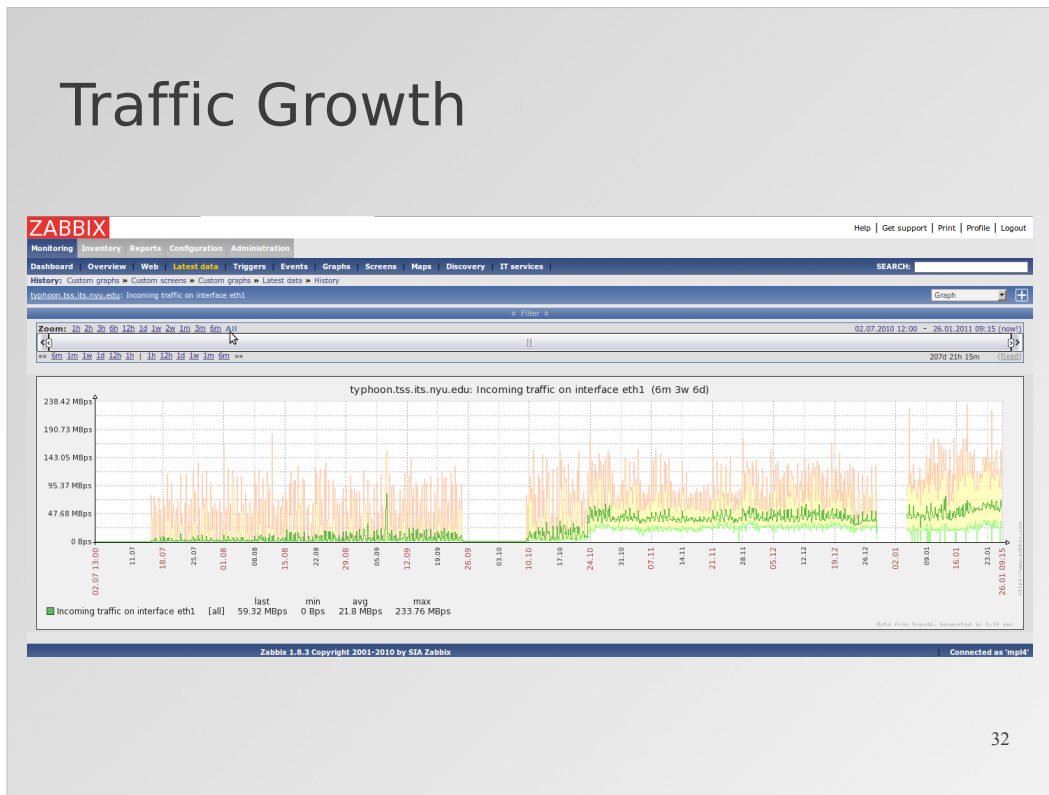
Intermittent Packet Loss



31

This sensor can achieve acceptable loss stats by filtering one port on one host that does large nightly transfers.

Traffic Growth

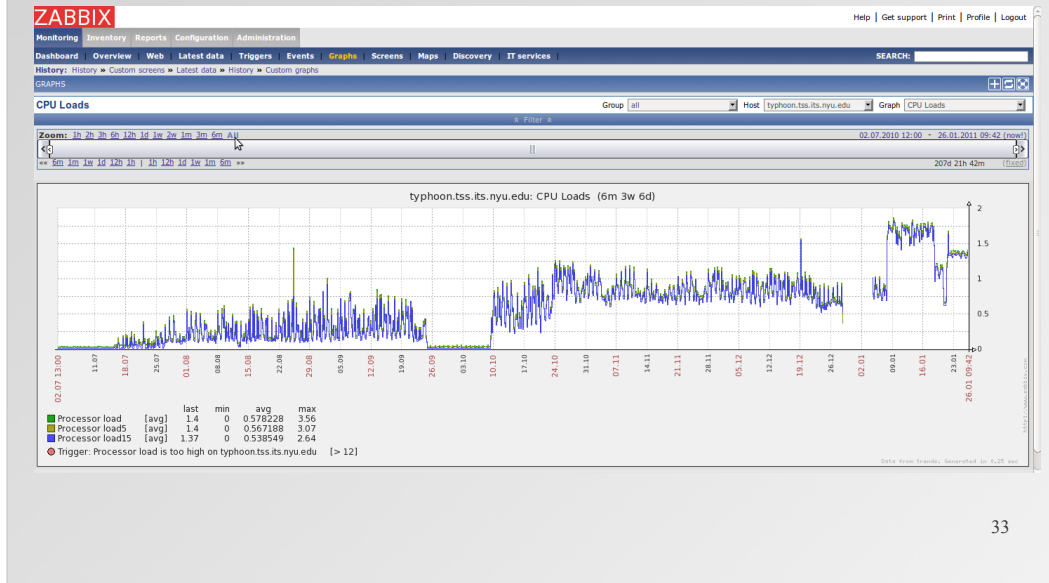


32

This sensor was spec'ed for 50-100mbits of traffic. The two previous dropped-packets graphs are for this host at different times during it's traffic growth to now 500mbit/sec.

Take note of the gaps for comparison on the next slide.

Span Outage

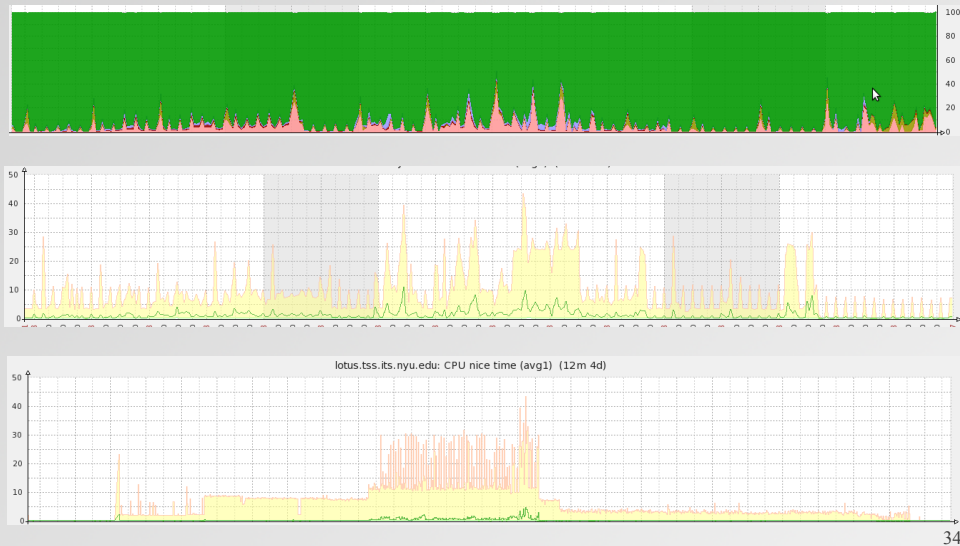


33

The second gap also has a gap in the system load graph, this was a planned outage.

The first gap has low system load stats. Our span was misconfigured by the NOC and we stopped getting packets. Zabbix told us before our incident monitoring folks realized that alerts had stopped.

Mean Nice



This was a bear to troubleshoot. Processes were getting reniced and we couldn't figure out how.

Turns out it was updated processes inheriting the nice-value of yum-updatesd when being restarted after upgrades. We finally made this determination by correlating log timestamps with initial nice-cpu spikes. We couldn't have done it based on logs alone, we needed the CPU trend data.

This is an outstanding redhat bug by the way, watch out for it.

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<Demo />

Conclusion

Instrument your systems

Visualize your data

Troubleshoot faster

Understand what's normal for you

Click to add title

<Questions />